

INSTRUCTIONS FOR ENTERING GCF RESULTS

GCF Spring 2015 Season
EVENT ID: 43279
PIN: 9876

GCFYSL uses Got Soccer as the main game scheduler and score reporting for all games. Because the home team keeps the game reports, it will be the responsibility of the home team's head coach or team manager to report or call in the results of a concluded game. If a result has not been entered within 24 hours, a visiting team official may enter the score. GCF requires a match report to be completed for ALL games. Because many officials may not be up to speed with this change, it is a good idea to print a game card from your teams schedule in Got Soccer or at least have some blank FYSA/GCF Match Reports handy. Also, please make sure that referees are properly filling out information on all cautioned and ejected players on your reports.

There are four ways to enter a score in the Got Soccer system.

- 1) Scanning the QR Code at the top right of the game card. (quickest)
- 2) Logging in to the Event Scoring link on Got Soccer via your personal computer or smart phone.
- 3) Calling in a score to 904.758.0875
- 4) Send me an email with game number and score. (least preferred)

QR Code

Scanning the QR Code from the top of your game card will bring you directly to the scoring input page for your game. No log in necessary.

Logging in to the Event Scoring link on Got Soccer

1. Navigate to home.gotsoccer.com
2. Click on "User Login" in upper right corner.
3. Click on "Scoring Input" under Event Scheduling/Scoring.
4. Enter Event ID# and Event PIN #.
5. Enter Game #.
6. Enter final score for each team.
7. Enter Yellow and Red card information. (If available)
8. Log out.

Calling in a score to 904.758.0875

- 1) Call phone number and follow prompts.

I recommend printing game cards, as all of the information needed to report a score is listed. These can be printed from your GCF schedule in your team account or club's master account.

Mike Sroka
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